

Topic	Art/DT - Cycle 1	Topics: Humans and other animals, Explorers, India, MK, Environment, Fairgrounds.	Resources
Humans and other animals	Children create 3d mini-beasts (2/3 sessions) and self portraits (2 sessions). 1 <sup>st</sup> session sketch, 2 <sup>nd</sup> session add detail/media.	<b>WALT: Create a 3d model.</b> <b>WALT: Compare, observe, sketch.</b>	Newspaper for 3d mini-beast body, tissue paper, tape, paint. Blush paper for portraits, sketching pencils, pastels/poster paint.
Explorers	Children observe Viking ships, design and make their own.  (4 sessions)	<b>WALT: observe, design, use scissors, construct and review.</b> Differentiate. Design own template or use one provided. Children still have to design, cut, create their own V ship.	Template, visuals, card, scissors, tape, paint.
India	Art: Children design, draw, print and create their own diwali patterns. DT: create own diya mobile.	<b>WALT: Observe</b> (rangoli patterns) create own using chalk outside (like Hindu people do outside their doors). Design own rangoli pattern and <b>print</b> using 2d shapes. DT: Walt: <b>Design. Create</b>	Rangoli patterns, chalk, 2d shapes, paint, card for diya lamps, scissors, string.

MK	DT: Children visit MK and make observation about sculptures. Children design their own and create using wire, clay, paint. (4/5 sessions)	WALT: <b>Observe, design, create a 3d model.</b>	Photographs, clay, wire, metallic paint, silver or gold.
Environment	ART/DT: Children to design, create a template and use this to create their own soft dinosaur toy. Children will use their fine motor skills to sew the dinosaur. (5 sessions). Ask for helpers too.	WALT: <b>Design, Create, Sew, Evaluate.</b>	Paper, card, scissors, felt, sewing materials., eyes.
Fairgrounds	Art/DT: Children to design and make their own fairground ride with moving parts.	WALT: <b>design, shape and join, (use mechanisms- moving parts), shape and join, evaluate.</b>	Design template, card, junk modelling, (Visit scrap store), paper plates, tape, scissors, paint.